EARLY CAREER EXPERT PANEL

cg spectrum

Insider tips for entering the game industry

RESUMÉ & COVER LETTER TIPS

- Format your resumé as a PDF—ideally 1 page, 2 max.
- Include a cover letter if the job description requests it.
- Keep your cover letter to max. 3 paragraphs.
- Highlight personal projects (especially collaborative).
- No industry experience? Show how your past non-industry experience is relevant.
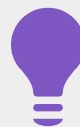- Make your resumé easy to scan—recruiters only give it about 30 seconds.

WHAT NOT TO DO

- If you're US-based, don't include a photo on your resumé.
- Don't apply for every single job at a studio—recruiters notice! Stick to one or a small number of similar roles.
- Don't send your portfolio with broken links or images.

CHANGING CAREERS

- Write your resumé for the job you want, not the job you have.
- Build a portfolio—this is essential!
- Create or work on games outside of studies.
- Highlight how your previously acquired soft and hard skills translate to games
- Read the job description and ensure you showcase the skills they're asking for in your resumé and portfolio.
- Join Discord channels and participate in game jams and group projects to build your community.
- Volunteer at relevant events and conferences (GDC, Siggraph, Lightbox Expo, etc.) for experience, free event access, and network-building.
- Update your LinkedIn to match your resumé and be clear on what roles you want. Include a portfolio link. Follow relevant studios and build community!

PORTFOLIO TIPS

- Align your portfolio to the company/project you want to work for.
- Your portfolio shows studios what you're capable of and how you might fit into a team, so be consistent.
- Quality over quantity. Keep it concise and only include your best work.
- Show your process—iterations, explanations, mood boards, etc.
- Coursework is fine to include, but it's best to take those projects and go beyond the original requirements to make them unique.

INTERVIEWING

- Research the company and interviewers before your interview.
- Show interest by asking relevant questions.
- Direct your questions to the right people: ask recruiters about next steps in the interview process, benefits, etc. and creative/technical staff about more job-specific questions (e.g., day in the life, etc.)

3 THINGS RECRUITERS LOOK FOR

- Technical skills.
- Previous experience/relevant projects.
- Graduation dates (specifically for internships).

WHERE TO FIND INTERNSHIPS IN THE GAMES INDUSTRY

- **2K:** 2k.com/en-US/jobs
- **Activision:** careers.activision.com/students
- **Bandai Namco:** bandainamcoent.com/careers
- **Blizzard:** careers.blizzard.com/global/en/internships
- **EA:** ea.com/careers/interns-and-university-graduates
- **Epic Games:** epicgames.com/site/en-US/earlycareers
- **Fast Travel Games:** careers.fasttravelgames.com/#jobs
- **IO Interactive:** ioi.dk/careers
- **Microsoft:** careers.microsoft.com/us/en/gamingjobs
- **Orbital Knight:** orbitalknight.com/careers
- **Riot Games:** riotgames.com/en/university-programs
- **Roblox:** careers.roblox.com
- **Rockstar Games:** rockstargames.com/careers
- **Respawn Entertainment:** respawn.com/internships
- **Rovio:** rovio.com/interns
- **Sega:** recruit.sega.jp/en/internship
- **Supercell:** supercell.com/en/careers
- **The Farm 51:** thefarm51.com/eng/careers
- **Wargaming:** wargaming.com/en/careers

OTHER RESOURCES

- **ArtStation Jobs:** artstation.com/jobs
- **European Games Developer Federation:** egdf.eu/join-the-european-games-industry
- **Game Developer:** gamedeveloper.com
- **Creative Heads:** creativeheads.net
- **Game Jobs:** gamejobs.eu
- **Game Job Hunter:** gamejobhunter.com
- **Game Dev Jobs:** gamedevjobs.com
- **TIGA:** tiga.org/jobs

ADDITIONAL TIPS

- Enquire directly with smaller studios.
- Research the studio(s) behind your favorite games to find possible opportunities there.

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About CG Spectrum

Established in 2011, CG Spectrum is a global top-ranked training provider for the film and game industry offering specialized programs in virtual production, game development, animation, VFX, visualization, and digital painting. CG Spectrum inspires and trains creators through a unique online learning model and personalized mentorship from industry professionals.

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